

# AH0615B Access to Computing 1: Introduction

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# Welcome, Introduction

- Welcome
- Introduction – who are we, what do we want?
- Visual Programming
- Web Design

# Snap!

Snap!<sup>1</sup> – formerly known as BYOB – lets you build simple programmes by dragging logic blocks and instructions together on screen, then seeing the results. For example, to draw an octagon:

- When the button is pressed ...
- Pen down, to leave a trail
- Repeat 8 times (once for each side)
  - Move forwards a bit: 10 units is enough to see
  - Turn 45°
- The end!

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<sup>1</sup><http://snap.berkeley.edu/>